

Create new classes

If we want to add a new class for labeling a new set of photos we have to use the top left controls.

For this purpose we have to specify a NAME for the new class, a SHORTCUT for a quicker labeling and its corresponding color in RGB code.

Each of this three properties must be unique, so it can't be shared with any other class already created. If that happens the program will not accept it as a valid class.