# Interpolation algorithm ranking using cross-validation and the role of smoothing effect. A coal zone example

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## 10 ABSTRACT

11 For a property measured at several locations, interpolation algorithms provide a 12 unique and smooth function yielding a locally realistic estimation at any point within 13 the sampled region. Previous studies searching for optimal interpolation strategies by 14 measuring cross-validation error have not found consistent rankings; this fact was 15 traditionally explained by differences in the distribution, spatial variability and sampling 16 patterns of the datasets. This article demonstrates that ranking differences are also 17 related to interpolation smoothing, an important factor controlling cross-validation 18 errors that was not considered previously. Indeed, smoothing in average-based 19 interpolation algorithms depends on the number of neighbouring data points used to 20 obtain each interpolated value, among other algorithm parameters. A 3D dataset of 21 calorific value measurements from a coal zone is used to demonstrate that different 22 algorithm rankings can be obtained solely by varying the number of neighbouring points 23 considered (i.e. whilst maintaining the distribution, spatial variability and sampling 24 pattern of the dataset). These results suggest that cross-validation error cannot be used 25 as a unique criterion to compare the performance of interpolation algorithms, as has

26 been done in the past, and indicate that smoothing should be also coupled to search for

27 optimum and geologically realistic interpolation algorithms.

*Keywords*: interpolation, cross-validation, smoothing effect, Kriging, inverse distance
weighting

## 30 1. INTRODUCTION

31 Interpolation algorithms aim to predict the value of a property at a location by 32 using values of the same property sampled at scattered neighbouring points (Journel and 33 Huijbregts, 1978; Jones et al., 1986; Davis, 2002). These algorithms yield a unique 34 (though different for each method) property map honouring input data. Interpolation in 35 geosciences is widely used for both predictive and visualization purposes. A variety of 36 algorithms have been developed to carry out interpolations (Morrisson, 1974), for 37 example inverse distance weighting (IDW, Kane et al., 1982), Kriging, (Matheron, 38 1963), splines (Ahlberg et al., 1967; Mitasova and Mitas, 1993) or polynomial 39 regression.

40 The selection of optimal interpolation strategies for continuous variables is an 41 important and ongoing subject of debate (Lu and Wong, 2008; Bater and Coops, 2009). 42 Cross-validation (CV) has often been used to compare the performance of interpolation 43 algorithms (Table 1). CV is based on calculating the value of the variable at locations 44 where the true value is known, but has been temporally removed from the input data, 45 and then measuring the CV error by comparing the estimated value against the true one 46 (Davis, 1987; Isaaks and Srivastava, 1989). Past comparisons based on CV error have 47 yielded a variety of results, not always consistent (Table 1). For instance, in comparison 48 of two widely used algorithms such as Kriging and IDW, some authors have found that 49 Kriging yields better interpolations (Weber and Englund, 1994; Zimmerman et al., 50 1999; Goovaerts, 2000; Teegavarapu and Chandramouli, 2005; Lu and Wong, 2008),
51 some have not found any significant differences in the results (Dirks et al., 1992;
52 Moyeed and Papritz, 2002; Gallichand and Marcotte, 1993), and others have found that
53 IDW yields better interpolations (Weber and Englund, 1992; Lu and Wong, 2008).

## 54 TENTATIVE POSITION FOR TABLE 1

55 The disparity in the results obtained from existing interpolation algorithm 56 rankings using CV error (Table 1) motivated this research. We demonstrate that the 57 comparisons solely based on CV error are utterly flawed. Apart from the fact that 58 rankings may depend on some specific characteristics of the particular data set used for 59 the comparison, we provide evidence that the size of the search neighbourhood plays a 60 determinant role in algorithm rankings considering only CV error. The search 61 neighbourhood is amongst the factors controlling the smoothing effect of each 62 interpolation strategy. These findings challenge the practice of ranking and qualifying 63 interpolation algorithms considering CV error (Table 1), and show that there is no 64 absolute best interpolation algorithm: one has to establish a trade-off between minimum 65 CV error and predictions with low smoothing. A representative example, derived from a 66 real 3D dataset with calorific values from a coal mine, is used for illustration purposes 67 (Figure 1).

#### 68 **TENTATIVE POSITION FOR FIGURE 1**

## 69 **2. METHODS**

For our rankings, we considered two commonly used interpolation algorithms: IDW and Ordinary Kriging. Both methods provide an estimate  $Z^*$  of the studied variable 72  $Z(x_0)$  at an unsampled location  $x_0$ , by means of a linear combination of *N* observed 73 values of *Z*, denoted as  $z_1, z_2, ..., z_N$ ,

$$Z^*(x_0) = \Sigma w_i z_i \tag{1}$$

For both algorithms compared, several numbers of averaged neighbours, *N*, ranging from 1 (nearest neighbour) to 288 were considered. Apart from well data locations (Figure 1B), interpolations were also carried out over the whole threedimensional grid (Figure 1D) to attach a visual representation to the interpolation strategies compared by CV.

IDW is a straightforward and simple interpolation method, in which the weights  $w_i$  of Eq. (1) for each averaged neighbouring data point are assigned according to an inverse of distance criterion (Kane et al., 1982).

$$w_i = \beta^{-1} \cdot d^{\alpha}(x_i, x_0), \text{ where } \beta = \Sigma d^{\alpha}(x_i, x_0)$$

82 Several distance weighting power factors were tested (α=1, 2 and 5). For the
83 IDW interpolations the implementation in GSTAT was used (Pebesma and Wesseling,
84 1998).

Kriging is a geostatistical interpolation method in which the weights for each averaged neighbouring data point are defined to minimise the estimation variance (Matheron, 1963; Journel and Huijbregts, 1978; Cressie, 1990). The minimisation of this variance enables a spatial covariance criterion to be introduced, which results in weights for each data point that not only depend on the distance and direction to the grid cell being estimated (as in IDW), but also on the characteristics of the interpolated property (described by the variogram, V(h), Figure 2) and the relative positions of the averaged hard data (redundancy factor). For the Kriging interpolations the
implementation in GSLIB was used (Deutsch and Journel, 1998).

94 As usual, CV was carried out by temporarily removing an entire well from the 95 dataset (Deutsch, 2002), but using the model parameters derived from the exhaustive 96 dataset to execute interpolations. CV error was taken as the average of the absolute 97 differences between each predicted interpolation estimate and its corresponding real value. Standard deviation of the CV estimations was used to measure interpolation 98 99 smoothing; their relationship is inverse (the higher the standard deviation, the lower the 100 smoothing). Reference behaviours for the CV comparisons were defined by nearest 101 neighbour interpolation, and random-based interpolation (i.e. assigning random values 102 from the input distribution (Figure 1C) considering different degrees of smoothing and 103 without considering the neighbouring data points preferentially.

## 104 **3. ILLUSTRATION**

#### 105 **3.1. Dataset, interpolation grid and interpolation parameters**

106 The dataset used for illustration derives from the As Pontes Basin (NW Spain), a small mined non-marine basin (12 km<sup>2</sup>) resulting from the activity of an Oligocene-107 Early Miocene strike-slip fault system (Bacelar et al., 1988; Santanach et al., 2005; 108 109 Figure 1A). The sedimentary basin fill consists of a 350-400 m thick succession of 110 siliciclastic facies assemblages alternating and interfingering with coal deposits 111 (Cabrera et al., 1995, 1996; Falivene et al., 2007a, 2007b), and was extensively drilled 112 owing to coal mining interest. Lithofacies of the continuously cored exploration wells 113 were correlated, taking into account the settling and spreading of the major coal seams, 114 which are bounded by isochronous or near-isochronous surfaces. Several composite 115 sequences and intervals were identified (Ferrús, 1998; Sáez and Cabrera, 2002; Sáez et 116 al., 2003). Dry-base calorific values sampled on coal beds in 174 wells drilled through a 117 30 m-thick, on average, coal-dominated interval (named 6AW, Falivene et al., 2007a) 118 were used as the input data for the example in this study (Figure 1B and 1C). These 119 wells were drilled along a roughly square grid at a spacing of about 105 m. Original 120 data consisted of more than 2700 calorific value analyses spread over 4000 m of 121 recovered core. Calorific value distribution in these coals, which form laterally 122 continuous beds of up to several hundreds of meters, is mainly influenced by the 123 amount of detritic material, and shows gradual lateral variations (Figure 1D and 1E).

124 To restore the post-depositional structural deformation (Santanach et al., 2005) and allow an easier visualization of calorific value distribution, interpolations were 125 126 carried out with shifted vertical coordinates transforming the top of the 6AW zone to a 127 horizontal datum. A grid layering combining proportional and parallel-to-the-top 128 layering schemes was designed to mimic paleodepositional surfaces, along which 129 calorific values and facies display the largest continuity (Figure 1D). Horizontal grid 130 spacing was set to 20 m. Vertical cell thickness was approximately 0.15 m, in line with 131 the resolution of core descriptions. Calorific values measured in the cores were upscaled 132 to the size of grid cells by arithmetic averaging (Figure 1C), which averaged variability 133 at smaller scales than the cell size. Upscaled calorific values measured in the coal beds were then transformed to normal distribution using a normal-scores transformation 134 135 (Deutsch and Journel, 1998). The transformed data were the input for further analyses.

Parameters required for interpolation algorithms (i.e. variogram parameters for Ordinary Kriging and vertical-to-horizontal anisotropy ratios for IDW) were adjusted from the complete dataset (Figure 2). Anisotropy ratio (Jones et al., 1986; Falivene et al., 2007a) for IDW was approximated by the vertical-to-horizontal variogram range ratio. This factor is used to multiply the vertical coordinates prior to the interpolation in order to deal with geometric anisotropy (Kupfersberger and Deutsch, 1999). This enables assigning different weights to hard data points located at the same real distance from the point being estimated, but with different stratigraphic position, and allows reproducing flattened geometries, which are typical of sedimentary deposits.

## 145 TENTATIVE POSITION FOR FIGURE 2

#### 146 **<u>3.2. Results</u>**

147 Results were computed directly both for the normal property and after undoing 148 the normal scores transformation to the original data scale. As both results are 149 qualitatively similar, for simplicity and geological relevance only the back-transformed 150 results are shown (Figure 3, 4 and 5). Results in Figure 3 can be summarized as:

151 1) CV error is not independent of smoothing; for random-based interpolation, as
152 smoothing increases, CV error decreases (Figure 3). Nearest neighbour interpolation
153 yields the largest CV error and the lowest smoothing with respect to Kriging and IDW
154 (Figure 3).

155 2) Compared to the results of random-based interpolation, by using average-156 based interpolation methods, the CV error and smoothing are always smaller (Figure 3).

3) When a small number of neighbouring data points are considered (Figure 4A
and B), the largest CV errors are obtained (Figure 3). If the number of neighbouring
data points increases (Figure 4C and D), then CV error decreases (Figure 3). In IDW,
for very large numbers of neighbouring points, CV error increases slightly.

4) Smoothing always increases as the number of neighbours increases (Herzfeld
et al., 1993, Figure 3).

5) For IDW, on increasing the power factor, smoothing decreases, whereas CV error tends to increase (Figure 3B and C). Increasing the power factor increases the importance of the nearest samples, thus effectively reducing the number of influential samples in the neighbourhood.

167 6) Depending on the degree of interpolation smoothing (i.e. on the number of
168 neighbours considered for interpolation), completely different algorithm rankings can be
169 obtained if only CV error is taken into account (Figure 3B and C).

## 170 TENTATIVE POSITION FOR FIGURE 3

#### 171 TENTATIVE POSITION FOR FIGURE 4

## 172 4. DISCUSSION AND CONCLUSIONS

173 An optimal interpolation algorithm should provide minimum cross-validation 174 (CV) error, as is common practice in the literature (Table 1). CV errors in the example 175 presented here range between 10 to 15% of the mean measured calorific value (Figure 176 3). These variations are large enough to rank the different algorithms, and can be 177 significant when predictions are made over large coal volumes. In addition, an optimal 178 interpolation algorithm should also obtain results with relatively low interpolation 179 smoothing (Isaaks and Srivastava, 1989; Olea and Pawlowsky, 1996; Journel et al., 180 2000), which seeks to preserve as much as possible the gradual lateral variation of 181 calorific values shown in the mine (Figure 1D, compare Figure 4A to 4C, and 4B to 4D, 182 Figure 5).

#### 183 TENTATIVE POSITION FOR FIGURE 5

184 Variations in interpolation algorithm rankings, taking only measurements of CV 185 error (Table 1) have been traditionally justified by the fact that the studied variables are 186 characterized by different histogram distributions, spatial continuity or sampling 187 patterns (Brummert et al., 1991; Zimmerman et al., 1999; Lu and Wong, 2008). For 188 example, a general consensus exists that, in irregularly spaced data, Kriging should 189 provide more accurate and robust results than IDW, because Kriging takes into account 190 the relative positions of sampling points, and not only their distance from the 191 interpolated point (Kane et al., 1982; Lebel et al., 1987; Weber and Englund, 1994; 192 Borga and Vizzacaro, 1997; Goovaerts, 2000; Falivene et al., 2007a).

193 The results shown herein demonstrate that, if only CV error is considered, 194 different algorithm rankings can be obtained by changing the number of neighbours 195 averaged (Figures 3B and 3C). Thus, differences in algorithm rankings cannot be fully 196 explained by intrinsic differences related to the variable studied and the sampling 197 patterns, as suggested before. Indeed, interpolation smoothing partially controls the 198 results of CV error (Figure 3). Interpolation smoothing is primarily controlled by the 199 number of neighbours averaged, but also by the algorithm itself and other algorithm 200 parameters (e.g. the semivariogram in kriging and the anisotropy ratio and the power 201 factor in inverse distance weighting).

As a consequence, using only CV error as ranking criteria provides ambiguous results, because smoothing (relating to each particular algorithm and algorithm parameters) heavily influences the CV rankings and the appearance and continuity of the interpolation results (Figure 4 and 5). The interpolation results obtained with the largest number of neighbours are the ones that yield the lowest CV error, but Figure 4 and 5 shows that the predictions between data points in these cases tend to be too 208 smooth, because of the increasing influence from too much data further away. 209 Therefore, minimum CV error cannot be the unique criterion of interpolation optimality, 210 as have been used in previous studies (Table 1). Even for the same interpolation 211 method, the optimum number of neighbours averaged is not the one that yields 212 minimum CV errors because the smoothing introduced in the interpolation must also be 213 taken into account.

214 Multiple-criterion rankings, for instance coupling CV error and smoothing, 215 needs to be used to search for optimum interpolation strategies. This multi-criterion 216 would discard too smooth calorific value distributions (i.e. disconnecting large and 217 small calorific values identified in adjacent wells), such as those in Figure 4D, even 218 though they may yield the lowest CV error (Figure 3C). And it would favour gradual 219 and laterally continuous, with moderate CV error and smoothing, such as those in 220 Figure 4A or 4B (Figure 5). Therefore, in more general terms applicable to other 221 geological situations or case studies, the analyst should search for a trade-off between 222 geological continuity (low smoothing) and statistical optimality (low average CV error), 223 in order to look for best interpolation practices.

## 224 **5. ACKNOWLEDGEMENTS**

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# 337 FIGURE AND TABLE CAPTIONS

Table 1. Summary of the results from published interpolation algorithm comparisons by
 means of the cross-validation (CV) check.

340 Figure 1. Geological setting and dataset characteristics. (A) Present basin boundary and areal extent of the studied 6AW interval. Coordinates are in kilometres; see location of 341 342 the basin in the upper right inset. (B) Well distribution in the 6AW interval. The 343 location of the reference section in Frames D and E and in Fig. 4 is shown. (C) Relative 344 frequency of calorific values; plotted information corresponds to the core data upscaled to the size of grid cells. (D) Reference section showing upscaled calorific values in the 345 346 intersected wells; calorific values in lacustrine and alluvial mudstone are null. 347 Approximate paleodepositional surfaces are shown. (E) Facies distribution in the coal 348 zone obtained by using indicator Kriging with an areal trend applied to categorical 349 variables (for details, see Falivene et al., 2007a). Vertical exaggeration of Frames D and 350 **E** is 10x.

Figure 2. Variograms for the transformed calorific values. Black dots, crosses and dashed curves correspond to the experimental variograms derived from upscaled well data. Grey continuous curves to the theoretical model fitted (Hr and Vr stand for horizontal and vertical ranges, respectively):  $V(h) = 0.82 \cdot Exp$  (Hr = 450m, Vr =2.8 m) + 0.18 \cdot Exp (Hr = 60m, Vr =100m).

356 Figure 3. Interpolation smoothing (measured by the standard deviation of cross 357 validation (CV) estimates) against mean absolute CV error for all the interpolation strategies compared. The greater the standard deviation, the lower the smoothing; 358 359 standard deviation in the original dataset was 650. (A) Results for several numbers of 360 averaged neighbours (2, 4, 12, 24, 48, 96, 192 and 288). Note also the results of the 361 nearest neighbour and random-based interpolations (i.e. assigning random values from 362 the input distribution (with different smoothing degrees), and without considering the 363 neighbouring points. (B) Detail with the results for 12 averaged neighbours. (C) Detail 364 with the results for 192 averaged neighbours. Note the correspondences with frames in 365 Figure 4.

**Figure 4. (A, B, C, D)** Reference section and map showing calorific value distributions in coal facies obtained by different interpolation strategies. Calorific value in alluvial and lacustrine mudstone facies shown in Figure 1E is null. (E) Location of the section, the map and the input data. Note that the horizontal scale of the map and the section are not the same. If the number of averaged neighbours increases, the spatial continuity of the resultant calorific value distribution in coal facies is obscured, as the result of larger interpolation smoothing. Vertical exaggeration 10x.

Figure 5. Calorific values for those cells in the intersection of the map and the section shown section in Figure 4, obtained by different interpolation strategies. Note that too smooth interpolation methods such as Kriging or IDW with 192 averaged neighbours provide interpolations that in some cases deviate largely from the closest surrounding data due to the effect of data located further away, although they yield lower CV errors than algorithms considering a smaller number of averaged neighbours.



Figure 1.







Figure 3.







Figure 5.

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